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Slide!! Free Download [pack]



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## About This Game

### Slide!!

We have designed Slide!! to be a relaxing experience. You solve the puzzles by moving the coloured blocks (or "Sliders") at a slow and steady pace. Once you start a Slider moving, it only stops when it hits a wall or another Slider. That means, sometimes, you need to time their movements to stop each other.

### Levels

There are 10 tutorial levels to introduce the mechanics of the game and also the scoring system. You can earn up to 3 stars when you complete a level. The first is for solving the puzzle, the second for using the target number of moves (or fewer) and the third for beating the time limit. Sometimes, you will have to multitask to beat the time limits.

There are 25 Easy, 25 Medium and 25 Hard levels. There are also a further 15 Bonus levels. Who knows what happens if you 3 star all levels?!

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Title: Slide!!  
Genre: Casual, Indie, Strategy  
Developer:  
Red Chain Games Ltd.  
Publisher:  
Red Chain Games Ltd.  
Release Date: 6 Oct, 2017

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English

OFFICEBOTS

REALITY BYTES [VR]

TARGET  
Daisy

I'm always losing things. Like my security pass. Can't remember where I put it last.





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Good game

Just buy, download and play.

That's how I like games.. People say it was really hard and difficult but I finished the entire game in a mere half an hour. Too easy, good thing I bought the bundle for \$4 only.. This game was really ♥♥♥♥ing fun for awhile but then it broke, guess I'll just have to have even more fun replaying it. I got to try Craftmas at a holiday party a few weeks ago and figured it would be a fun addition to our Vive collection. It is a fun experience watching your friends try and grasp the idea of 3d drawing. Unlike Tilt Brush the drawing tool in Craftmas is based on volumetrics, so it is like using a clay extruder if that makes any sense. It is a fun approach and getting to see someone use it the first time is quite worth it. I saw everything from people drawing on the side of the art volume like some weird stained glass monstrosity to a guy attempt to make a Christmas hat (that in the early stages looked way too much like a, well... I will leave that to your imagination.)

I didn't notice if there was a way to export my models, but it would be cool to be able to have the system dump them as \*.obj or \*.stl so we could use our company 3d printer to actually make the ornaments.

Overall it was worth the few dollars and would recommend to a friend with a Vive.. Difficult and without any real purpose. The only time this game would be fun is while you are learning how to play it, and unfortunately that part of the game is ruined by awkward controls and a lack of information.. No time for story. No time for gameplay. No time for graphics. Game devs pretend to be smart & funny sarcastic indie dudes, while IRL their "indie" jokes are lame, and so is the "game".

More reviews on my curator page:

<http://store.steampowered.com/curator/28825089-nex2god/>. Really good game. I was playing this game before Steam and I'm happy it got accepted on steam.. The game files don't run, it crashes prior to loading screen. It's 0.09 and I got ripped off!. This has become one of my favorite OST, Great buy. I thought this would be a neat idea for controlling pubg and other games. I gave it a solid 5 hours in gameplay. It does as it promises. However, it's not 100% even with "Microsoft voice training."

I had pretty much everything in control with my voice. Most of the time I had to issue commands more than once till the software picked up what I was telling it to do. I found having MAP as a command in the software, with pubg, the map would flash every other time I issued a command.

ie. Issuing reload, or weapon 1, the map would quickly flash before the command was initiated. Removing the command entirely in pubg fixed this.

Small bugs like this were found with this specific game, I didn't try it with other games. Although it would seem useful in RTS games as well, I didn't bother to try as you would have to make profiles for every game, and load them in. Constantly trying which voice commands work better. I found rather than having 1 syllable letters as a command, the program was more effective with actual words.

ie. reloading a weapon as reload would work better than saying "r" or "4" in most cases.

I sent a couple bug reports through its automated report system everytime the program crashed, usually it only crashed while I was making commands for it. While I used it in gameplay, it was never a problem.

Getting used to the layout and making commands was never an issue, it's super easy, the self help guide is straight forward.

I cannot recommend this program at the moment cause of the small issues I had with the game I wanted to use it with. (PUBG) I'm sure it's very useful for other players in other games. Perfect if you are dealing with injuries, which prevent you from taking full control of your game. It takes time to set up and time to perfect each command.

If there was a way to record each of your commands, and the program issued those in game. It might be more effective. However it is based on Windows voice system, so you basically have to issue commands with clear, and concise words, doing the Windows voice recognition test helped a little, but it still had problems triggering those commands each time I selected one.

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I seldom buy games at their release, but games by Image & Form are an exception.

This is totally different from their earlier titles in terms of game mechanic, being a card-driven JRPG. But I think they pulled this one off as well, and I am confident to say that most people that are into this genre will like this game.

I believe I am half-way into the game, and I really enjoy it so far! But there are cons for sure.

This is my personal short pros and cons:

Pros:

- Very enjoyable fights and rpg-elements
- Great in-fight interface
- Addictive and rewarding gameplay
- Good music
- Nice gfx overall
- Runs on low specs
- Relaxing and light

Cons:

- Mediocre story, even though it is funny from time to time, it doesn't leave an impression at all
- Semi-boring world (I like all other Steamworld atmospheres for sure, but this one is kind of bland)
- Quite bad controls while moving the character outside of fights

All in all a great game when you just want to play relaxing, fun and rewarding game.

Just about 8/10

. For a demo, this game is fantastic. It runs very smoothly and the graphics are great, would definitely recommend!. Really fantastic stuff here. It's a puzzler in its own right, while still being casual enough to mess around with. Once you start watching the in-game replays of some of the better players, it makes actually doing the harder tricks seem more achievable. Really well put together, and beautiful graphics. Check it out.. If you're a fan of the Total Wars series' battles and want to see what it'd be like in a hard-core fantasy world, this game is worth consideration. However, it is a 'Role-Playing Wargame' so if you're expecting a robust Grand Strategy portion, you may be disappointed. Instead you do get some cool role-playing options that provide a wide variety of things including equipment and gaining new characters as well as Tyranny vs. Justice and Christianity vs. Old Gods ratings. The 'King Arthur England' is presented in a grand, mythic fashion that is really cool as well. Not a flawless game however. The AI is almost as bad as Total War's and magic is extremely powerful. If the magic wasn't so much fun to use, you'd be screaming in rage when the computer used it against you. RPG fans looking for a little more strategy in their gamings might be interested, hard-core strategy fans would be better off looking elsewhere unless they really dig fantasy.. If you like craps or have a passing interest, then I'd recommend this game. The game is fully functional and enjoyable. The developers are also active and responsive and this is only the beginning.. is this program good at NIGHT FLIGHT?????. Bought this game for \$0.49 some time ago before refunds on Steam were a thing. Can't return this game because of the 2-week return policy and that makes me sad.

My advice? Use your money on something way more worthwhile, at this point the game is abandonware and the developer's promises of a full engine switch from Flash to UE4 is a complete lie at this point, with him stringing along promises of an update soon (no updates in the last 3-4 years, lul). So yeah, it works. Too dated now to be much use.

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